STORY CARDS

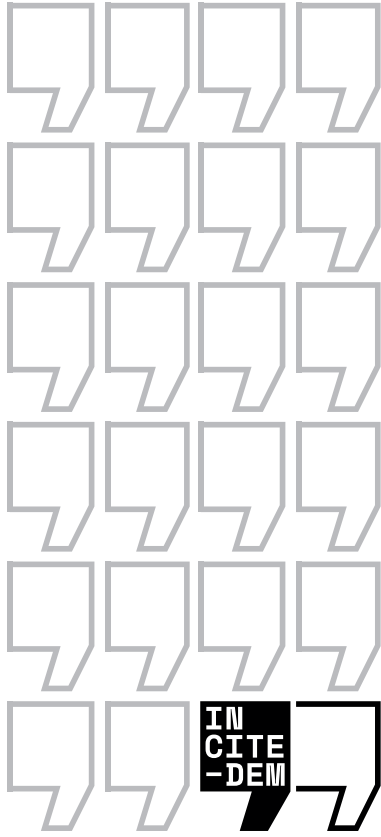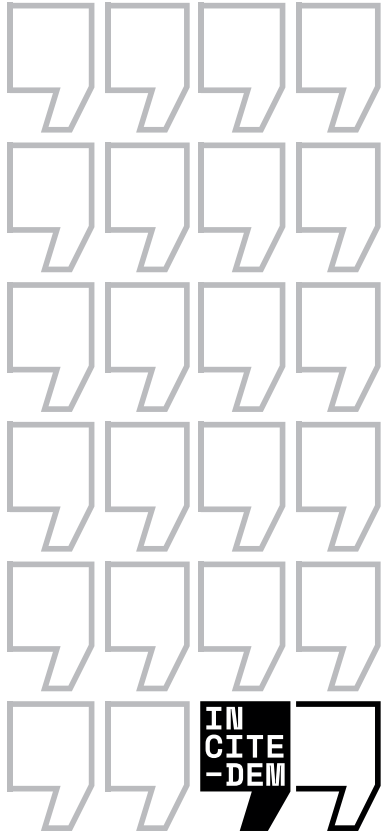IN CITE -DEM

GOAL

What´s the motivation of our characters and what is their intention? What are they hoping to achieve?

Maybe they want to get some raise attention to an issue, or maybe they want to get the approval to build something themselves. Maybe they want to find people to work with.
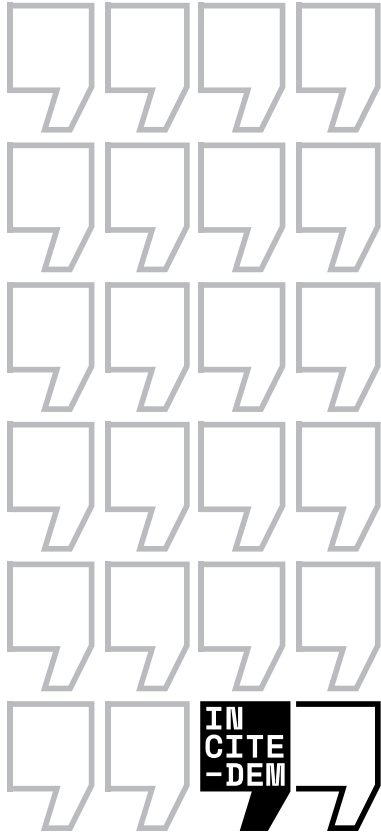
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Who is in the scene?

Consider not only who is doing the action but who else is involved, even if we don't see it in the picture (sometimes somebody is at the other side of the phone).
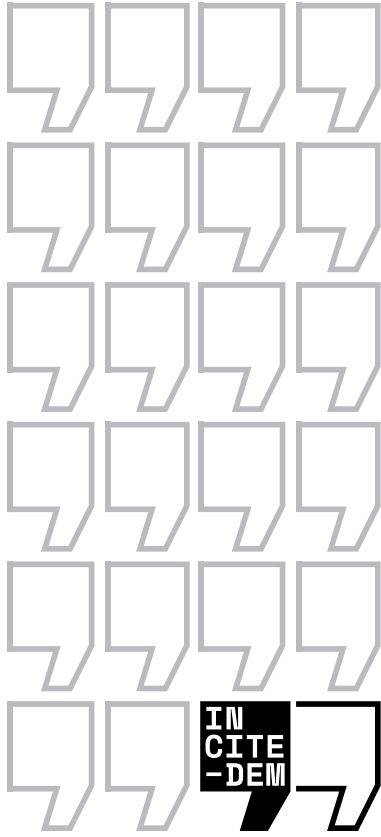
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COMMUNITY

Where is the action or decision taking place? Who is part of this community? What are the key members of this community?

Maybe the action is taking in a small community or maybe anybody in the world can take this action.
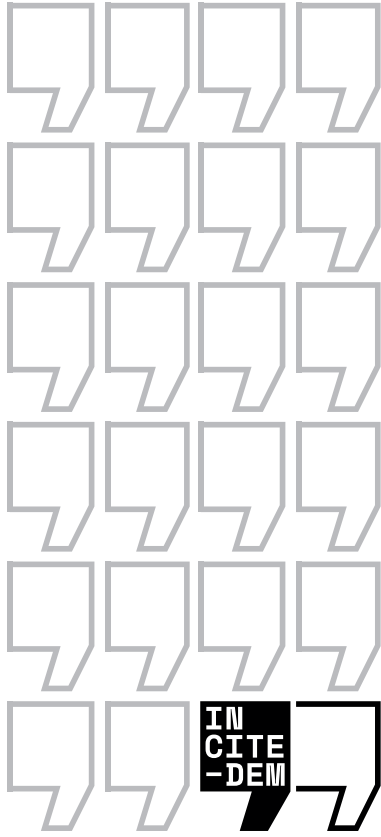
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What are the tools and objects the characters need for their action?

Do they need access to internet? Mobile devices? A vehicle? Think about what objects and tools are needed to set the action.
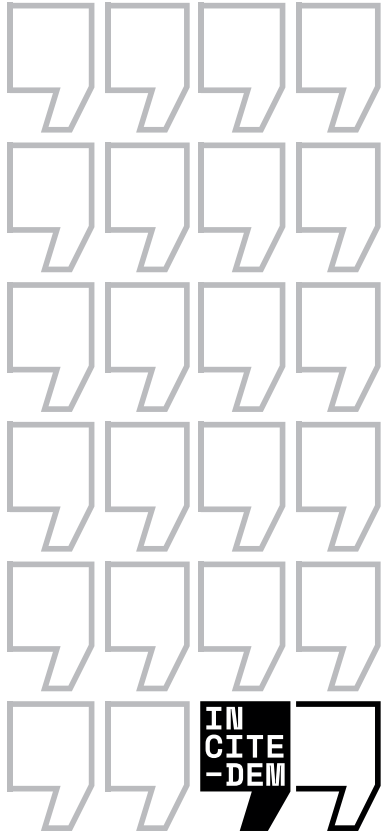
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Who is in charge of what in the scene?

Maybe one is a helper or an advisor, maybe another is leading a discussion, maybe one is in charge of checking everything.

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RULES

Are there any norms that need to be followed? Any restrictions or needed steps?

Maybe the characters need a license to do something, or may have to be of a certain age. Maybe they need to something in a certain way?